#### **IMPORTANT NOTE**

This program is designed to teach survival skills as well as empowerment and safe-thinking strategies simultaneously. The instructor can feel free to modify the guidelines with the exception of the lesson and safety portion of the activity. These portions have been carefully crafted with the input of safety and survival experts. It is important to teach this part of the program as scripted.

**AT NO TIME** should anyone be placed in an area or practice skills where injuries could occur. For instance, hiding in a place near sharp objects or where objects may fall, running through wet grass or mud, throwing real objects, etc.



## 21st Century Skills

Safe Thinking Skill: RUN WITHOUT DELAY!

- 1. Problem Solving When it is best to Danger RUN in a zigzag/random way, rather than Fun Run in a straight line.
- 2. Communication Respond immediately to the instruction to RUN!
- 3. Collaboration Explore the empowerment strategy: Heroes know danger running instead of freezing can save your life.



#### **Materials Needed**

- Print out or project H.E.R.O. Visual Aid (Provided)
- Print out RUN! Worksheet (Provided)
- Pens/pencils



#### The Lesson

<u>Display</u> the H.E.R.O. Visual Aid or <u>write</u> the following on a board or poster so they can see:

H – A hero HIDES!

E – A hero ESCAPES!

R – A hero RUNS!

O – A hero OVERCOMES!

"We've learned how to HIDE and ESCAPE when people try to hurt us at school or other places. Today, we are going to learn another H.E.R.O. strategy. Can you guess what it is?"

"Yes! RUN!"

Q: "Are there different kinds of running or is all running the same?"

A: "Actually, there are different kinds of running."

"Fun Running – Doesn't matter how we RUN: You can RUN in a straight line, or any way you want. You can RUN silly. You can RUN slow. You can RUN toward people."



### **SAFETY NOTE!**

Danger Running is meant for open areas, such as recess or play fields, parks, sports fields, or large open spaces where there are no places to HIDE. It is NOT meant for short distances, such as across a hallway, into a room, or other areas.

"Danger Running – Does matter how we RUN: You MUST NOT RUN in a straight line. You MUST RUN in a zigzag way. You MUST RUN as fast as you can. You MUST RUN away from strangers unless they are a police officer. When a teacher gives you the signal to RUN – you must RUN immediately! And most importantly, you must RUN until you find a safe place!"





"Today we are going to go outside and practice Danger Running like a hero! I will be watching for three things:"

- 1. Rapid Running Start: "Did you start to RUN as soon as I gave the RUN signal?"
- 2. Zig-Zaggy Running: "Did you RUN in a zig-zaggy way without bumping into others or getting in their way?"
- 3. Scatter Running: "Did you RUN and find your own hiding place, or did you follow others in a pack?

"When I give you the signal, you will Danger RUN as fast as you can until you find a hiding place. You will wait there quietly until I give the all-clear signal, just like when you practiced HIDE!"

"This is your signal RUN: RUN! RUN! RUN!"

Q: "Are you ready to practice? Any questions?"

<u>Take them outside</u> to a designated play area where it is safe to <u>RUN!</u> Keep in mind if the grass is wet, if there are muddy areas, or other places that make the area unsafe. Give them a safe hiding spot, which could be one of the places they identified in the <u>ESCAPE</u> lesson or other areas for the purposes of practicing.

"Before I give you the signal to practice RUN, let's take a moment and just practice zigzag running right in front of you."

If one student does really well, have them demonstrate for the others.

"Now, get ready to RUN!"

Give the signal. Have them practice RUN!



# **Assessment/Closing Discussion**

"Now let's look at how we did when we were running."

- "Give me a thumbs up if you thought we ran: Zig-zaggy."
- "Give me a thumbs up if you thought we ran: Fast."
- "Give me a thumbs up if you thought we: Started running immediately."

Q: "How is Fun Running different than Danger Running?"

Concluding Activity: RUN! Worksheet. Compare children's answers to the Answer Key.

